Year A	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Class 1		Using a paint package	Word processing – changing the font, colour, size of text on screen		Moving a robot – using Beebot	
Class 2	Moving a robot Beebot	Programming animations Scratch Junior	Digital painting Digital Writing	Robot algorithms Beebot	Technology Around us	Programming quizzes Scratch Junior
Class 3	Robot algorithms Beebot	Programming quizzes Scratch Junior	Sequencing sounds Scratch		Events and actions in programs Scratch	Technology / IT Around us Connecting Computers
Class 4	Repetition in shapes LOGO	Repetition in Games Scratch	3D modelling		Selection in physical computing Crumbles	Selection in quizzes Scratch
Class 5	Selection in physical computing Crumbles	Selection in quizzes Scratch	3D modelling		Variables in games Scratch	Sensing Microbit

Data units are to be taught in maths every year in all classes:

Classes 2 and 3: Grouping Data, Pictograms and Branching Databases / Classes 4 and 5: Data logging, Flat File Databases and Spreadsheets