| Year B | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|---|---|---|---|---|---|---|
| Class 1 | | Using a paint package | Word processing – changing the font, colour, size of text on screen | Word processing – changing the font, colour, size of text on screen | Moving a robot – using Beebot | |
| Class 2 | Moving a robot Beebot | Programming animations Scratch Junior | Animation Desktop Publishing | Robot algorithms Beebot | Technology Around us | Programming quizzes Scratch Junior |
| Class 3 | Robot algorithms Beebot | Programming quizzes Scratch Junior | Sequencing sounds Scratch | Animation Desktop Publishing | Events and actions in programs Scratch | Technology / IT Around us Connecting Computers |
| Class 4 | Repetition in shapes LOGO | Repetition in Games Scratch | Audio Editing Photo Editing The Internet | Audio Editing Photo Editing The Internet | Selection in physical computing Crumbles | Selection in quizzes Scratch |
| Class 5 | Selection in physical computing Crumbles | Selection in quizzes Scratch | Audio Editing Photo Editing The Internet | Audio Editing Photo Editing The Internet | Variables in games Scratch | Sensing Microbit |

Data units are to be taught in maths every year in all classes:

Classes 2 and 3: Grouping Data, Pictograms and Branching Databases / Classes 4 and 5: Data logging, Flat File Databases and Spreadsheets